

Scorciatoie da tastiera - Circad 4.09

File

FE	N ew File	- File
FO	O pen File	- File
FR	R e-Open	- File
FT	T otal Recall	- File
FD	L oad	- File
FC	C lose File	- File
FE	E rase File	- File
FS	S ave File	- File
FA	Save A s ...	- File
FI	I nformation	- File
FN	N ext File	- File
FV	Prev v File	- File
FL	S elect	- File
FG	G erber Out	- File
FP	P lotter Out	- File
FB	B OM Output	- File
FX	E xit/Quit	- File

Place

PL	L ine	- Place
PO	O rtho-line	- Place
PE	V ertex	- Place
PA	A rc/circle/ellipse	- Place
PY	Arc graphically y	- Place
PP	P ad	- Place
PV	V ia	- Place
PT	T ext	- Place
PC	C omponent	- Place
PF	F illed Solid	- Place
PS	S ignal Port	- Place
PB	B us Port	- Place
P+	+/- Port	- Place
PG	Signal G ND	- Place
PN	Earth G ND	- Place
PM	N amed GND	- Place
PN	Signal N ame	- Place
PD	Signal D ot	- Place
PW	Signal W ire	- Place
PI	Bus W ire	- Place
PR	A rrowhead	- Place
PX	X Y Dimension	- Place

Grab

GL	L ine	- Grab
GE	V ertex	- Grab
GA	A rc edge	- Grab
GG	Arc o ri g in	- Grab
GP	P ad/via	- Grab
GT	T ext	- Grab
GC	C omponent	- Grab
GO	Comp O nly	- Grab
GI	I tem	- Grab
GR	R otate 90°	- Grab
GN	Rotate N °	- Grab
GX	Mirror X	- Grab
GY	Mirror Y	- Grab
GM	M irror T/B	- Grab

GS **S**cale XY - Grab

Edit

EL **L**ine - Edit
EA **A**rc/circle - Edit
EP **P**ad/via - Edit
ET **T**ext data - Edit
EX **T**ext parms - Edit
EC **C**omponent - Edit
EE **L**ocate **T**ext - Edit
EO **L**ocate Cmp - Edit
EK **K**rump Cmp - Edit
EF **K**rump **F**illed S. - Edit
ER **C**nv. Line to **A**rc - Edit
EG **R**esequence Cp - Edit
ES **S**nap Item - Edit

Delete

DL **L**ine - Delete
DM **M**ulti-line - Delete
DE **V**ertex - Delete
DA **A**rc/circle - Delete
DP **P**ad/via - Delete
DT **T**ext - Delete
DC **C**omponent - Delete
DF **F**illed Solid - Delete
DI **I**so-islands - Delete
DG **G**rabbed Items - Delete
DH **H**ilighted Items - Delete

Query

QL **L**ine - Query
QA **A**rc/circle - Query
QP **P**ad/via - Query
QT **T**ext - Query
QC **C**omponent - Query
QR **R**aft Boxes - Query
QI **I**mage Editor - Query
QV **V**iew Window - Query
QZ **Z**oom Window - Query

Undo

UU **U**ndo Event - Undo
UA **U**ndo **A**ll - Undo
UE **R**edo **E**vent - Undo
UR **R**edo All - Undo
US **P**urge Undo **S**tk - Undo
UP **P**urge Redo Stk - Undo

Setup

SL **L**ayers - Setup
SM **D**raw **M**odes - Setup
SD **G**rid **D**ots - Setup
SI **P**ixel **I**mage - Setup
SF **L**ibrary **F**iles - Setup
SV **V**ia Parameters - Setup
SX **X**Y Dims. Lines - Setup
SC **C**learances - Setup
SS **S**nap Table - Setup
SG **G**rid Snap - Setup

SP	Zero <u>P</u> oint	- Setup
SB	Status <u>B</u> ar	- Setup
SW	Mirror View <u>w</u>	- Setup
ST	Or <u>t</u> ho Mode	- Setup
SK	<u>K</u> eystrokes Mcrs	- Setup
SO	<u>O</u> ptions	- Setup

Block

BG	Rectangle	- Block
BI	Poly <u>l</u> ine	- Block
BE	R <u>e</u> lease	- Block
BM	<u>M</u> ove	- Block
BC	<u>C</u> opy	- Block
BD	<u>D</u> elete Inside	- Block
BU	Delete <u>O</u> utside	- Block
BH	<u>H</u> ilight Mismatch.	- Block
BB	<u>B</u> uild Component	- Block
BN	<u>N</u> est Component	- Block
BF	<u>F</u> lood Fill	- Block
BT	<u>T</u> rack Isolation	- Block
BO	Isolation <u>O</u> utput	- Block
BL	<u>L</u> ayers	- Block
BR	<u>R</u> otation	- Block
BS	<u>S</u> caling	- Block
BX	Mirror <u>X</u>	- Block
BY	Mirror <u>Y</u>	- Block

Nets

NI	Netlist <u>I</u> n	- Nets
NO	Netlist <u>O</u> ut	- Nets
NP	<u>P</u> inlis Out	- Nets
NR	<u>R</u> at-nest	- Nets
NL	Rat- <u>L</u> ine	- Nets
NU	<u>U</u> n-ratnest	- Nets
NH	<u>H</u> ilight Net	- Nets
NN	<u>N</u> ame Net	- Nets
NM	<u>I</u> mage	- Nets
NC	<u>C</u> lear hilight	- Nets
NS	Net <u>S</u> can	- Nets
N+	Net Scan <u>+</u>	- Nets
N-	Net Scan <u>-</u>	- Nets

Zoom

ZI	<u>I</u> n [1.414x]	- Zoom
ZO	<u>O</u> ut [.707x]	- Zoom
ZS	<u>S</u> cale [dpi]	- Zoom
ZR	<u>R</u> e-draw	- Zoom
ZL	<u>L</u> ayer	- Zoom
ZC	<u>C</u> enter	- Zoom
ZP	<u>P</u> revious	- Zoom
ZX	<u>E</u> xtents	- Zoom
ZW	<u>W</u> indow	- Zoom

Help

HO	Brief <u>O</u> verview	- Help
HH	<u>H</u> elp	- Help
HM	<u>M</u> anual	- Help
HT	How <u>T</u> o	- Help
HA	<u>A</u> bout	- Help

Scorciatoie da tastiera - Circad 3.52

File

FW	N ew File	- File
FO	O pen File	- File
FC	C lose File	- File
FR	E rase File	- File
FN	N ext File	- File
FV	P rev File	- File
FS	S ave File	- File
FA	Save A s ...	- File
FI	I nformation	- File
FG	G erber Out	- File
FP	P lotter Out	- File
FB	B OM Output	- File
FL	L ibrary View	- File
FF	Library F ile	- File
FT	Script F ile	- File
FH	H elp Index	- File
FX	E xit/Quit	- File

Place

PL	L ine	- Place
PO	O rtho-line	- Place
PE	V ertex	- Place
PA	A rc/circle	- Place
PP	P ad	- Place
PV	V ia	- Place
PT	T ext	- Place
PC	C omponent	- Place
PS	S ignal Port	- Place
PB	B us Port	- Place
P+	+ Pwr Port	- Place
P-	- Pwr Port	- Place
PG	G ND Port	- Place
PN	Signal N ame	- Place
PD	Signal D ot	- Place
PW	Signal W ire	- Place
PR	Bus W ire	- Place

Grab

GL	L ine	- Grab
GE	V ertex	- Grab
GA	A rc edge	- Grab
GG	Arc o ri <u>g</u> in	- Grab
GP	P ad/via	- Grab
GT	T ext	- Grab
GC	C omponent	- Grab
GO	Comp O nly	- Grab
GI	I tem	- Grab
GR	R otate 90°	- Grab
GN	Rotate n °	- Grab
GX	Mirror X	- Grab
GY	Mirror Y	- Grab

GM **M**irror T/B - Grab

Edit

EL **L**ine - Edit

EA **A**rc/circle - Edit

EP **P**ad/via - Edit

ET **T**ext data - Edit

EX **T**ext parms - Edit

EC **C**omponent - Edit

EO **L**ocate Cmp - Edit

EK **K**rump Cmp - Edit

Delete

DL **L**ine - Delete

DL **M**ulti-line - Delete

DE **V**ertex - Delete

DA **A**rc/circle - Delete

DP **P**ad/via - Delete

DT **T**ext - Delete

DC **C**omponent - Delete

DI **I**so-islands - Delete

DG **G**rab/Hilite - Delete

Setup

SL **L**ayers - Setup

SM Draw **M**odes - Setup

SD Grid **D**ots - Setup

SZ **Z**oom Limits - Setup

SF Library **F**ile - Setup

SV **V**ia Params - Setup

SC **C**learances - Setup

SS **S**nap Table - Setup

SG **G**rid Snap - Setup

SP Zero **P**oint - Setup

ST **O**rtho Mode - Setup

Block

BI **D**e~~f~~ine - Block

BE **R**e~~l~~ease - Block

BM **M**ove - Block

BC **C**opy - Block

BD **D**elete - Block

BR **R**otation - Block

BS **S**caling - Block

BL **L**ayers - Block

BB **B**uild Comp - Block

BF **F**lood Fill - Block

BH **H**atch Fill - Block

BO **O**utline Fill - Block

BX Mirror **X** - Block

BY Mirror **Y** - Block

Nets

NI Netlist **I**n - Nets

NO Netlist **O**ut - Nets

NW **W**irelst Out - Nets

NR **R**at-nest - Nets

NL Rat-**L**ine - Nets

NU **U**n-ratnest - Nets

NA **A**uto-route - Nets

NH **H**ilite Net - Nets

NN	N ame Net	- Nets
NC	C lear hilite	- Nets
NS	Net S can	- Nets
N+	Net Scan +	- Nets
N-	Net Scan -	- Nets

Zoom

ZI	I n [1.414x]	- Zoom
ZO	O ut [.707x]	- Zoom
ZS	S cale [1:1]	- Zoom
ZC	Re- c enter	- Zoom
ZD	Re- d raw	- Zoom
ZL	L ayer	- Zoom
ZM	Li m its	- Zoom
ZX	Ex t ents	- Zoom
ZW	W indow	- Zoom
